



MOBILE ARCADE / ARCHIVE EDITION

Pedro the Bird

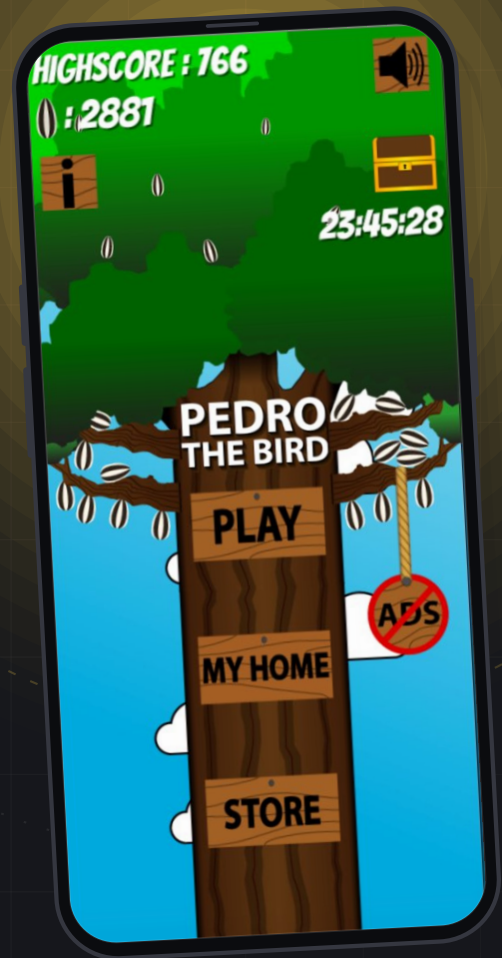
A tiny bird.
A very long way down.

A high-pressure survival arcade game where clean dodges fuel a bigger loop of collecting, customizing, and chasing one more run.

IOS + ANDROID

2020

ARCADE



ORIGINAL MOBILE RELEASE

SURVIVE / COLLECT / PERSONALIZE

SFS MOBILE APP RELEASE





THE RUN / 01

Simple to learn. Ruthless to master.

Guide Pedro down the trunk. Read the gaps. Slip past branches. Pick up sunflower seeds. The longer the run lasts, the harder the fall becomes.

01

Dodge

Branches turn each gap into a split-second decision.

02

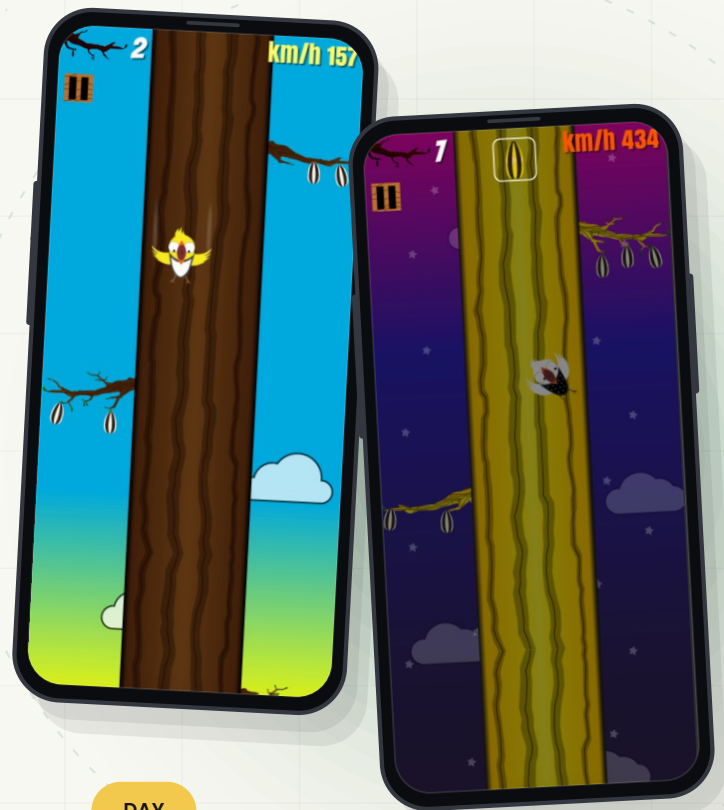
Collect

Sunflower seeds reward the cleanest line through the tree.

03

Outlast

Speed, lives, and score stay visible as the pressure climbs.



DAY

NIGHT

FOUR POWER-UPS

FIRE / SNOW / MINIMIZE / GOLD





BEYOND THE SCORE / 02

Every run comes home.

Seeds bridge split-second survival and longer-term ownership. Spend them on Pedro's home and wardrobe, then return with a fresh reason to play.

01

Make it yours

Decorate Pedro's room with purchasable items.

02

Find a look

Unlock clothes and character skins.

03

Keep a streak

Take on sub-challenges and daily rewards.

04

Know the run

Track high score, average score, and records.



MY HOME

SURVIVE ● COLLECT ● PERSONALIZE ● RETURN





Small premise. Complete loop.

Pedro connected moment-to-moment skill with longer-term motivation: survive, collect, customize, return. A focused mobile concept built to make each run matter to the next.

**2020**

ORIGINAL RELEASE

iOS + Android

MOBILE PLATFORMS

v1.5

LAST VERSION

ARCHIVE STATUS

THE FLIGHT IS PRESERVED.

Pedro the Bird is no longer available on the App Store and Google Play. This portfolio edition preserves the experience through original release screenshots and its core game story.

Ideas, made playable.

SFS GAMES / BAHRAIN

